

COUNTY OF ALBEMARLE TRANSMITTAL TO THE BOARD OF SUPERVISORS

SUMMARY OF PLANNING COMMISSION ACTION

AGENDA TITLE: ZTA201800005 Section 35 Fees	AGENDA DATE: November 7, 2018
SUBJECT/PROPOSAL/REQUEST: Changes to Section 35 Fees to correspond to changes to ZTA201700006 Section 33 Zoning Text Amendments, Zoning Map Amendments, Special Use Permits, and Special Exceptions	STAFF CONTACT(S): Greg Kampner, Bill Fritz PRESENTER (S): Bill Fritz

BACKGROUND:

On September 25, 2018 the Planning Commission held a public hearing on ZTA201800005 Fees and unanimously recommended approval (Ms. Firehock absent).

DISCUSSION:

This amendment updates the fees to correspond with recent changes approved with ZTA201700006 Section 33 Zoning Text Amendments, Zoning Map Amendments, Special Use Permits, and Special Exceptions. The Planning Commission had no concerns about the proposed amendments. However, the Commission did inquire when a comprehensive review of fees would occur. Staff informed the Commission that a review of the fees is scheduled for 2019. The Commission also asked if revisions were needed to Section 35.5 Pre-Existing Use Fee Waiver. Staff has confirmed that no changes are needed to this section. It was implemented in 2017 in response to revisions to the Virginia Code. The existing language is consistent with the requirements of the Virginia Code.

Staff identified minor necessary revisions to the ordinance after scheduling the Planning Commission public hearing. These changes are only to section references within the Zoning Ordinance due to the adoption of ZTA201700006 and the renumbering and reformatting of the fee schedule.

RECOMMENDATIONS:

The Planning Commission and staff recommend adoption of ZTA201700006 Section 35 Fees.

ATTACHMENTS:

Attachment A – Staff report from September 25, 2018 Planning Commission Meeting
Attachment B – Action letter from September 25, 2018 Planning Commission Meeting
Attachment C – Minutes from September 25, 2018 Planning Commission Meeting
Attachment D – Ordinance for adoption